



Hybrid Branching

Timo Berthold

Zuse Institute Berlin

joint work with Tobias Achterberg (ILOG/IBM)

DFG Research Center MATHEON
Mathematics for key technologies





How do we solve disc. opt. problems?

Mixed Integer Programming

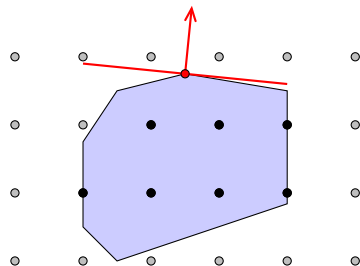
- ▷ LP relaxation
- ▷ Cutting planes
- ▷ Branch-and-bound

SAT isifiability problems

- ▷ Conflict analysis
- ▷ Periodic restarts
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Constraint Programming

- ▷ Domain propagation
- ▷ Symmetry handling
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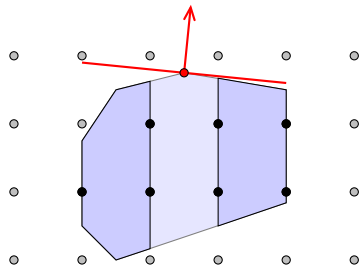
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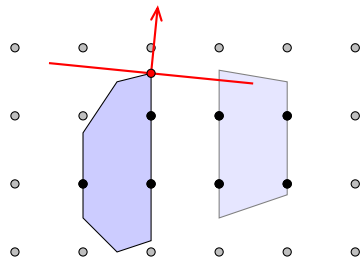
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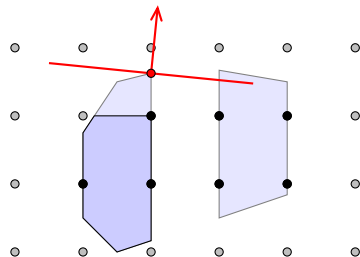
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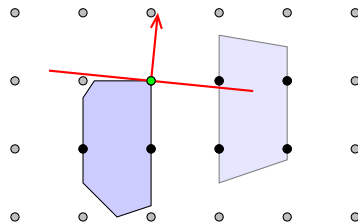
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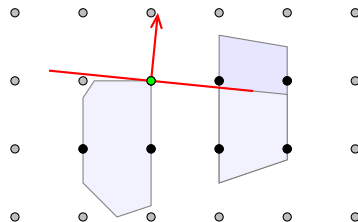
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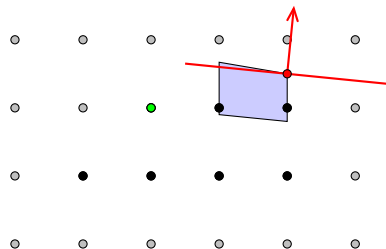
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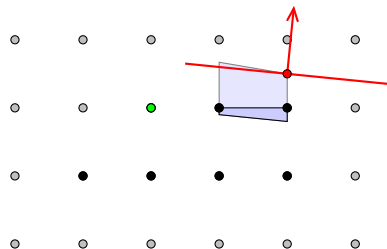
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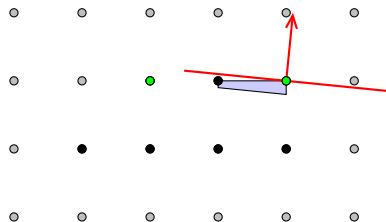
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Common goal: Keep branch-and-bound tree small!

MIP

- ▷ Improve LP value
- ▷ Reduce LP complexity

SAT

- ▷ Detect infeasibilities
- ▷ Generate short conflicts

CP

- ▷ Enable propagations
- ▷ Reduce domains



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But

Also in MIP, sometimes...

- ▷ there's no objective
- ▷ instances are infeasible
- ▷ combinatorial structure



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Standard MIP branching inferior in these cases



Most infeasible branching

- ▷ often referred to as a simple, standard rule
- ▷ computationally as bad as random branching!

Strong branching

- ▷ solve LP relaxations for some candidates, choose best
- ▷ effective w.r.t. number of nodes, expensive w.r.t. time

Pseudocost branching

- ▷ try to estimate LP values, based on history information
- ▷ effective, cheap, but weak in the beginning
- ▷ \rightsquigarrow can/should be combined with strong branching



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Estimating the objective

$$x_3 = 7.4$$

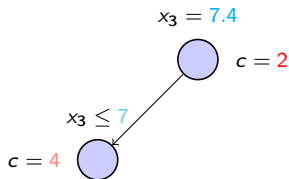

$$c = 2$$



Estimating the objective

▷ objective gain per unit:

$$\blacktriangleright \zeta^-(x_3) = \frac{4-2}{7.4-7} = \frac{2}{0.4} = 5$$

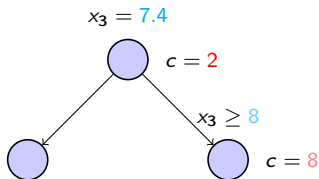




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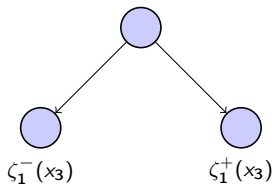
$$\blacktriangleright \zeta^+(x_3) = \frac{8-2}{8-7.4} = \frac{6}{0.6} = 10$$





Estimating the objective

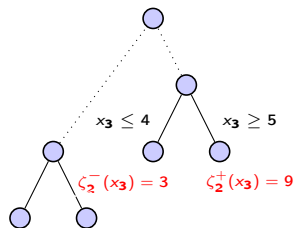
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Estimating the objective

- ▷ objective gain per unit:
 - ▶ $\zeta_1^-(x_3) = 5$, $\zeta_1^+(x_3) = 10$
 - ▶ **other values at other nodes**





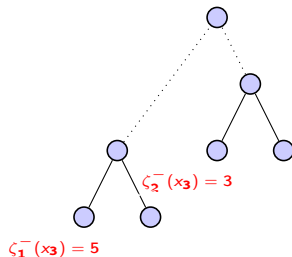
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- ▷ Pseudocosts:

average objective gain

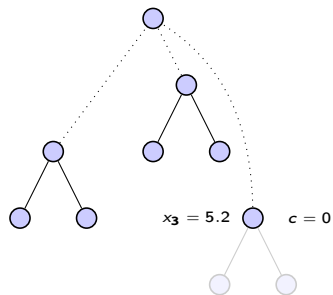
$$\psi^-(x_3) = \frac{\zeta_1^-(x_3) + \dots + \zeta_n^-(x_3)}{n} = \frac{5+3}{2} = 4$$





Estimating the objective

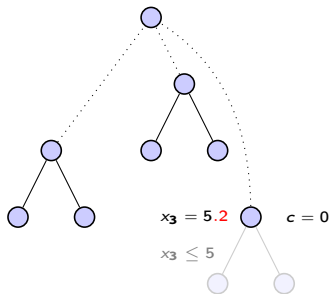
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average objective gain
 $\psi^-(x_3) = 4$, $\psi^+(x_3) = 9.5$
- ▷ Estimate increase of objective
by pseudocosts and fractionality:





Estimating the objective

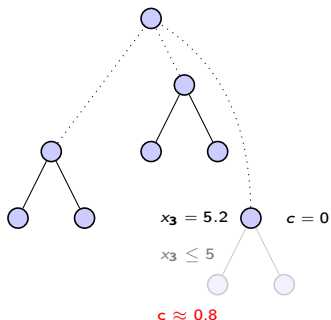
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Estimating the objective

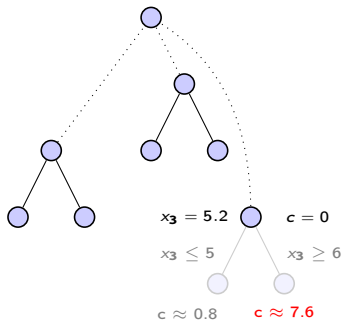
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average objective gain
 $\psi^-(x_3) = 4$, $\psi^+(x_3) = 9.5$
- ▷ Estimate increase of objective by pseudocosts and fractionality:
 $\psi^-(x_3) \cdot \text{frac}(x_3) = 4 \cdot 0.2 = 0.8$,
and $\psi^+(x_3)(1 - \text{frac}(x_3)) = 7.6$





Early branchings are the most important ones!

Problem: In the beginning, pseudocosts are all zero

Pseudocost with strong branching initialization:

- ▶ Use strong branching, if pseudocosts have not been initialized yet

Reliability branching:

- ▶ Use strong branching, if pseudocosts are **unreliable**
- ▶ **Unreliable:** Pseudocosts have been updated less than k times
- ▶ Computational results: $k = 8$



Inference branching:

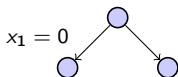
- ▷ average number of applied domain deductions
- ▷ history based
- ▷ captures combinatorial structure
- ▷ estimates tightening of subproblems



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$$\begin{array}{r} x_1 \quad +x_2 = 1 \\ x_1 + x_3 + x_4 \leq 1 \\ -x_1 \quad +z \geq 3 \\ z \in \mathbb{Z}_+ \\ x_i \in \{0, 1\} \end{array}$$



$$\begin{array}{l} x_1 = 0 \Rightarrow x_2 = 1 \\ \Rightarrow z \geq 3 \end{array}$$

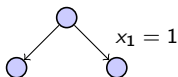
$$s_j^{\text{infer}}(-) = 2$$



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$$\begin{array}{l} x_1 = 1 \Rightarrow x_2 = 0 \\ \Rightarrow x_3 = 0 \\ \Rightarrow x_4 = 0 \end{array}$$

$$s_j^{\text{infer}}(+)=3$$



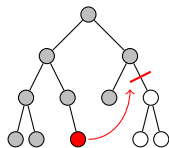
Inference branching:

- ▷ average number of applied domain deductions
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- ▷ captures combinatorial structure
- ▷ estimates tightening of subproblems

- ▷ analogy to pseudocost values in MIP
- ▷ one value for upwards branch, one for downwards
- ▷ initialization: probing (\approx strong branching)



- ▶ important feature: conflict analysis / no-goods
- ▶ learning of small clauses which trigger infeasibility
- ▶ can be generalized to MIP, CP

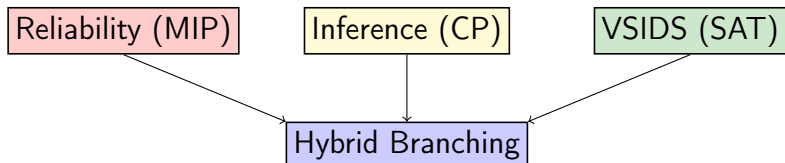


VSIDS branching:

- ▶ largest number of (conflict) clauses, a variable appears in
- ▶ prefer “recent” conflicts
- ▶ “recent”: exponentially decreasing importance
- ▶ works in particular well for infeasible problems
- ▶ state-of-the-art in SAT solving



Idea: Combine strategies to a new hybrid strategy for MIP



- ▶ use reliable pseudocosts, inference values, VSIDS
- ▶ additionally incorporate:
 - ▶ number of pruned subproblems
 - ▶ average length of conflict clauses



How the combination works:

- ▷ scaling: divide each value by average over all variables
- ▷ normalize each of the (scaled) values by $f: \mathbb{R}_{\geq 0} \rightarrow [0, 1), x \mapsto \frac{x}{x+1}$
- ▷ use a weighted sum of all criteria



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In formulae:

$$s_j = \omega^{\text{pscost}} f\left(\frac{s_j^{\text{pscost}}}{s_{\emptyset}^{\text{pscost}}}\right) + \omega^{\text{infer}} f\left(\frac{s_j^{\text{infer}}}{s_{\emptyset}^{\text{infer}}}\right) + \omega^{\text{vsids}} f\left(\frac{s_j^{\text{vsids}}}{s_{\emptyset}^{\text{vsids}}}\right) + \omega^{\text{prune}} f\left(\frac{s_j^{\text{prune}}}{s_{\emptyset}^{\text{prune}}}\right) + \omega^{\text{conf}} f\left(\frac{s_j^{\text{conf}}}{s_{\emptyset}^{\text{conf}}}\right)$$



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Choice for the weights:

- ▷ high weight for pseudocosts: 1
- ▷ medium weight for VSIDS and conflict length: 10^{-2} and 10^{-3} , resp.
- ▷ low weight for inference and cutoff values: 10^{-4}



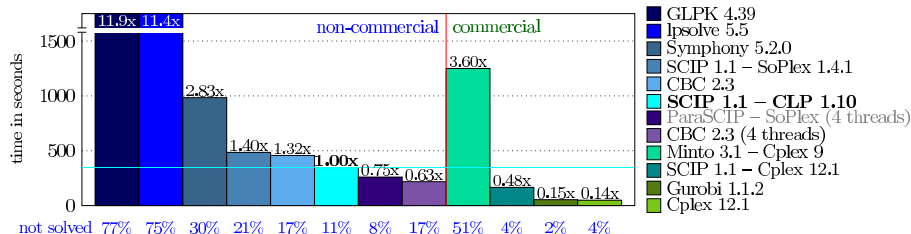
Branching score function

- ▷ yields two values: One for downwards, one for upwards branching
- ▷ need to combine them to a single value
- ▷ usually: convex sum
- ▷ includes minimum and maximum as extreme cases
- ▷ we use: multiplication
 $\text{score}(x_j) = \max\{s_j^-, \epsilon\} \cdot \max\{s_j^+, \epsilon\}$ ($\epsilon = 10^{-6}$)
- ▷ computational results: 10% faster



SCIP: Solving Constraint Integer Programs

- ▷ Standalone solver / Branch-Cut-And-Price-Framework
- ▷ Combines methods from MIP, CP, SAT
- ▷ modular structure via plugins
- ▷ Free for academic use: <http://scip.zib.de>
- ▷ Very fast non-commercial MIP solver





Test set:

- ▶ MIPLIB2003: Selection of 60 quite different, difficult instances
- ▶ Cor@I: Huge collection of 350 instances
- ▶ Cor@I-BP: The 118 pure 0/1-programs of the Cor@I test set
- ▶ Infeasible: 30 infeasible graph coloring instances

Comparison:

- ▶ geometric means of overall running time and number of branch-and-bound nodes
- ▶ ratio between hybrid branching and reliability branching



test set	MIPLIB2003		Cor@I	
	Time	Nodes	Time	Nodes
reliability	450.4	5091	803.6	4110
hybrid	445.6	5051	735.0	3575
ratio reli/hyb	1.01	1.01	1.09	1.15

Result: No difference / slight improvement for general MIPs

test set	Cor@I-BP		Infeasible	
	Time	Nodes	Time	Nodes
reliability	672.4	2145	290.7	5612
hybrid	577.2	1681	166.0	1998
ratio reli/hyb	1.16	1.28	1.75	2.81

Result: Medium / large improvement for special MIPs



Conclusion: Hybrid branching. . .

- ▶ is a successful integration of CP, SAT and MIP technologies
- ▶ works particular well for problem classes, where classical MIP branching “fails”
- ▶ is now used as default branching rule in SCIP

Outlook

- ▶ Use different weights for general MIP / BPs
- ▶ Switch weights if instance is suspected to be infeasible
- ▶ Generalize to MINLP



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Timo Berthold

Zuse Institute Berlin

joint work with Tobias Achterberg (ILOG/IBM)

DFG Research Center MATHEON
Mathematics for key technologies

