



# Cloud Branching

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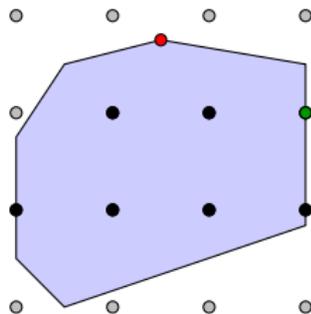
joint work with Domenico Salvagnin (Università degli Studi di Padova)

DFG Research Center MATHEON  
*Mathematics for key technologies*





$$\begin{aligned} \min \quad & c^T x \\ \text{s.t.} \quad & Ax \leq b \\ & x \in \mathbb{Z}_{\geq 0}^I \times \mathbb{R}_{\geq 0}^C \end{aligned}$$



## Mixed Integer Program:

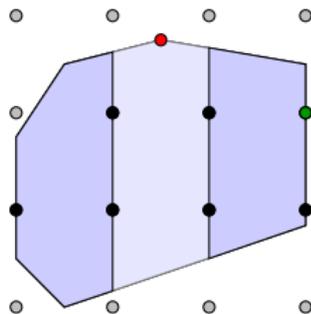
- ▷ linear objective & constraints
- ▷ integer variables
- ▷ continuous variables

## Branching for MIP:

- ▷ based on LP relaxation
- ▷ fractional variables
- ▷ tries to improve dual bound



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$$x_i \leq \lfloor x_i^* \rfloor \vee x_i \geq \lceil x_i^* \rceil \text{ for } i \in I \text{ and } x_i^* \notin \mathbb{Z}$$



## Most infeasible branching

- ▷ often referred to as a simple, standard rule
- ▷ computationally as bad as random branching!

## Strong branching [ApplegateEtAl1995]

- ▷ solve LP relaxations for some candidates, choose best
- ▷ effective w.r.t. number of nodes, expensive w.r.t. time

## Pseudocost branching [BenichouEtAl1971]

- ▷ try to estimate LP values, based on history information
- ▷ effective, cheap, but weak in the beginning
- ▷ can be combined with strong branching



## Most infeasible branching

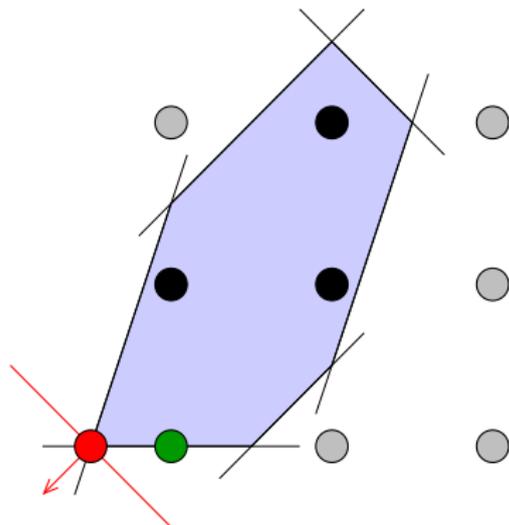
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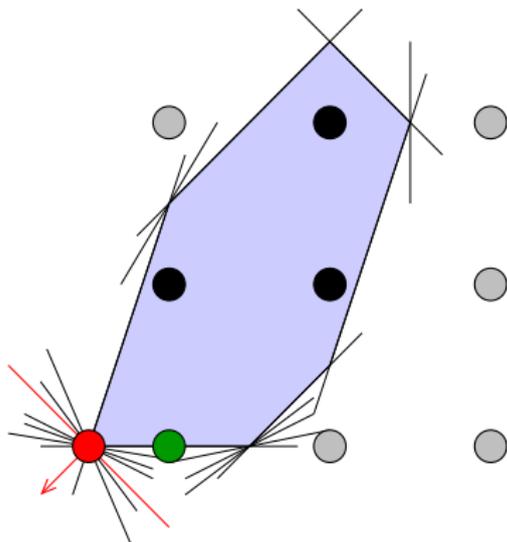
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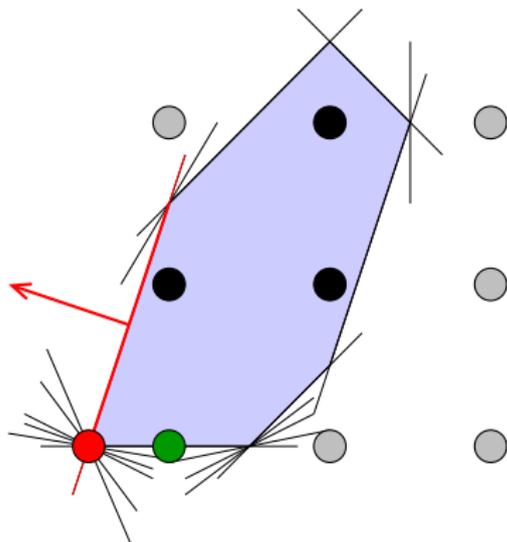


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 $k > n$  tight constraints



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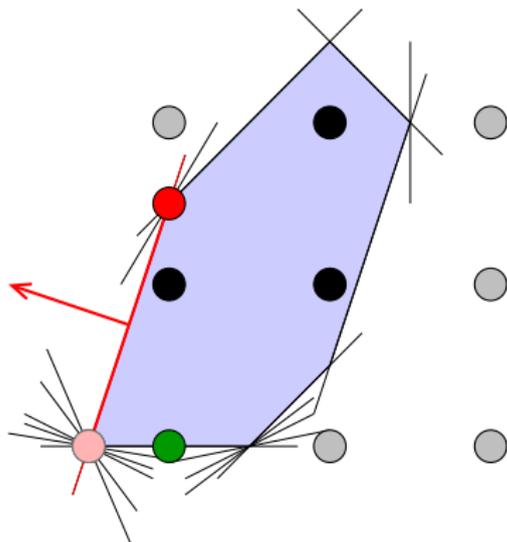
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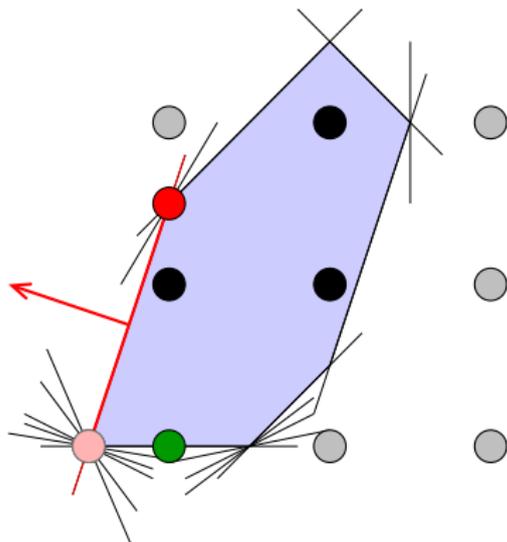
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Goal of this talk:

branch on a set (a cloud) of solutions



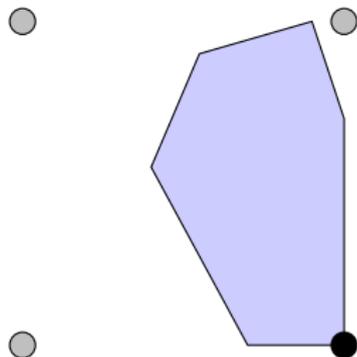
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branch on a cloud of solutions

1. How do we get extra optimal solutions?
2. Why should that be a good idea anyway?



## 1. How do we get extra optimal solutions?

- ▷ restrict LP to optimal face
- ▷ min/max each variable (OBBT) or
- ▷ feasibility pump objective (pump&reduce [Achterberg2010])





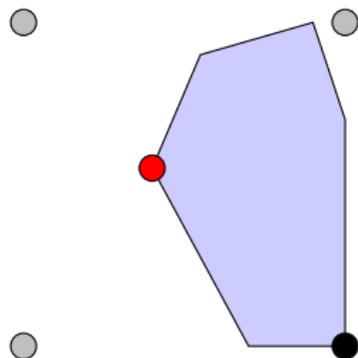
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$$x_1 = 0.4$$

$$x_2 = 0.55$$





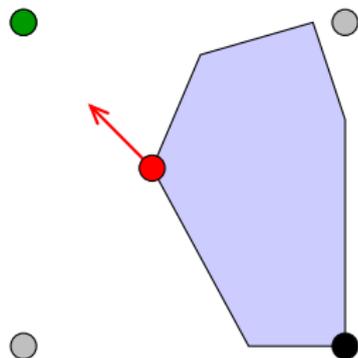
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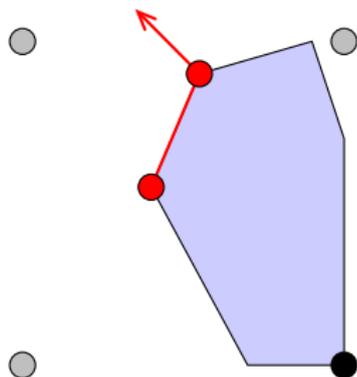
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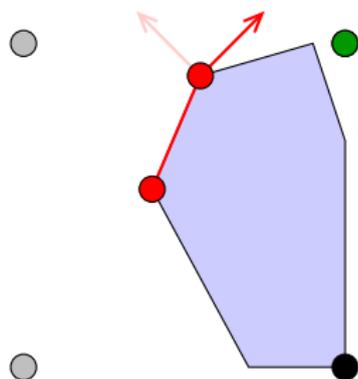
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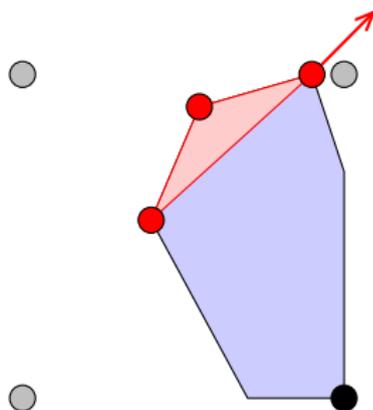
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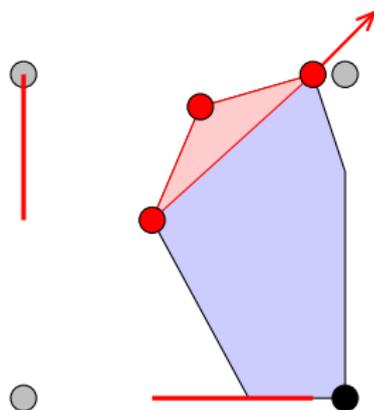
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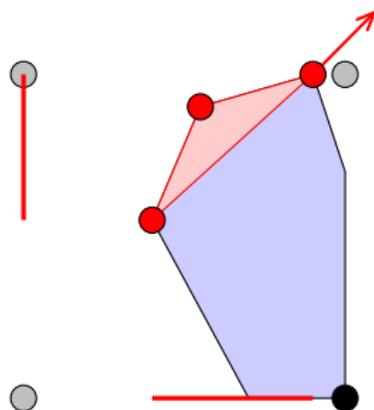
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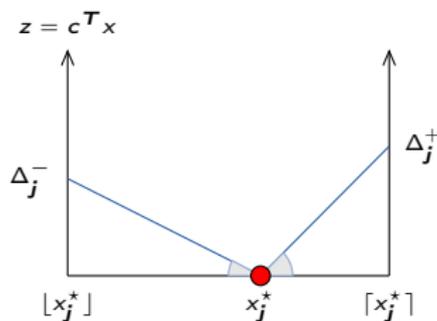
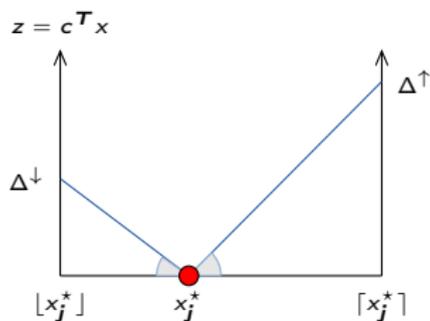
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stalling is cheap!





## 2. Why should that be a good idea anyway?



- ▷ pseudocost update

- ▷  $\varsigma_j^+ = \frac{\Delta_j^+}{\lceil x_j^* \rceil - x_j^*}$  and  $\varsigma_j^- = \frac{\Delta_j^-}{x_j^* - \lfloor x_j^* \rfloor}$

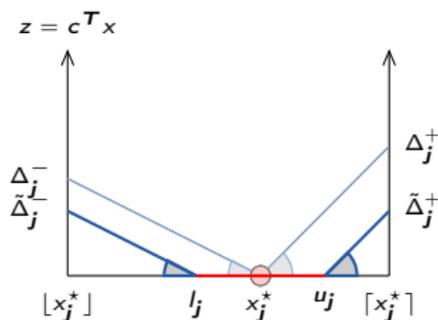
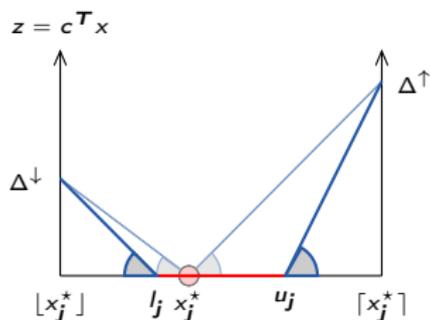
- ▷ pseudocost-based estimation

- ▷  $\Delta_j^+ = \Psi_j^+(\lceil x_j^* \rceil - x_j^*)$  and  $\Delta_j^- = \Psi_j^-(x_j^* - \lfloor x_j^* \rfloor)$





## 2. Why should that be a good idea anyway?



▷ pseudocost update

▷  $\zeta_j^+ = \frac{\Delta^\uparrow}{\lceil x_j^* \rceil - x_j^*}$  ... better:  $\tilde{\zeta}_j^+ = \frac{\Delta^\uparrow}{\lceil x_j^* \rceil - u_j}$

▷ pseudocost-based estimation

▷  $\Delta_j^+ = \Psi_j^+(\lceil x_j^* \rceil - x_j^*)$  ... better:  $\tilde{\Delta}_j^+ = \Psi_j^+(\lceil x_j^* \rceil - u_j)$



## Lemma

Let  $x^*$  be an optimal solution of the LP relaxation at a given branch-and-bound node and  $\lfloor x_j^* \rfloor \leq l_j \leq x_j^* \leq u_j \leq \lceil x_j^* \rceil$ . Then

1. for fixed  $\Delta^\uparrow$  and  $\Delta^\downarrow$ , it holds that  $\tilde{\zeta}_j^+ \geq \varsigma_j^+$  and  $\tilde{\zeta}_j^- \geq \varsigma_j^-$ , respectively;
2. for fixed  $\Psi_j^+$  and  $\Psi_j^-$ , it holds that  $\tilde{\Delta}_j^+ \leq \Delta_j^+$  and  $\tilde{\Delta}_j^- \leq \Delta_j^-$ , respectively.



## 2. Why should that be a good idea anyway?

### Full strong branching:

- ▶ solves  $2 \cdot \#\text{frac. var.}$ 's many LPs
- ▶ uses product of improvement values as branching score
  - ▶ improvement on both sides better than on one



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### Benefit of cloud intervals:

- ▷ frac. var. gets integral in cloud point  $\rightsquigarrow$  one LP spared
- ▷ cloud branching acts as a filter
- ▷ new frac. var.'s  $\rightsquigarrow$  new candidates (one side known)



**Idea:** Use 3-partition  $F_2, F_1, F_0$  of branching candidates

- ▶ if strict improvements in both directions for  $F_2$ , disregard  $F_1 \cup F_0$
- ▶ if strict improvement in one direction for  $F_2 \cup F_1$ , disregard  $F_0$



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- ▶ stop pump&reduce procedure when new cloud point does not imply new integral bound



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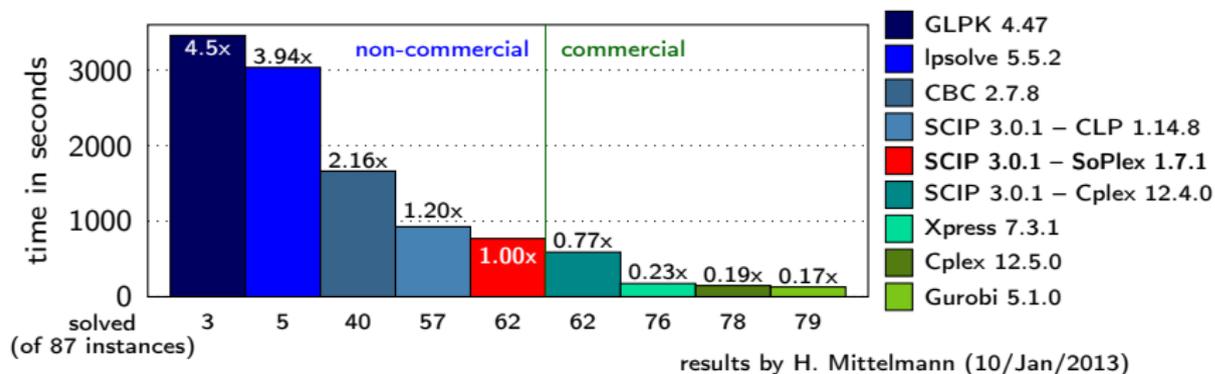
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**Note:** In our experiments, we do not use cloud points for anything else (heuristics, cuts)



## SCIP: Solving Constraint Integer Programs

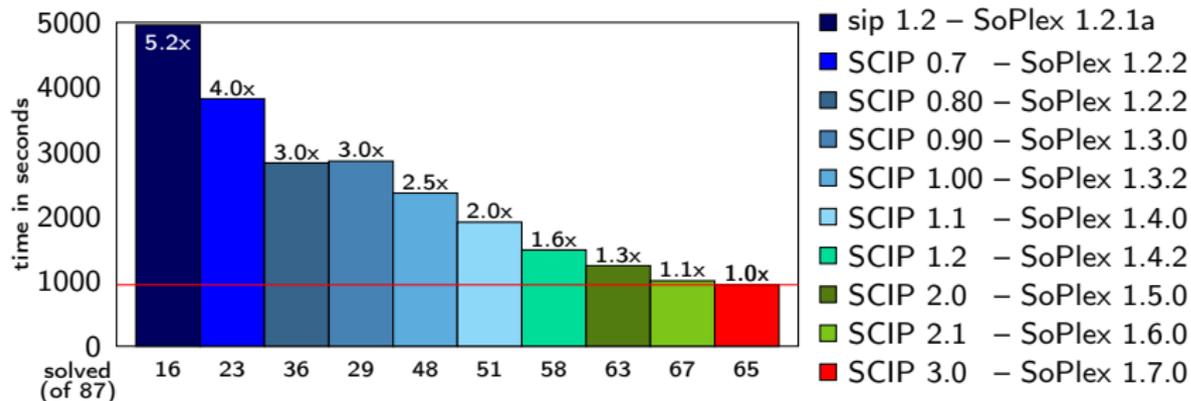
- ▷ standalone solver / branch-cut-and-price-framework
- ▷ modular structure via plugins
- ▷ free for academic use: <http://scip.zib.de>
- ▷ very fast non-commercial MIP and MINLP solver





## SCIP: Solving Constraint Integer Programs

- ▷ better support of MINLP
- ▷ new presolvers and propagators
- ▷ AMPL and MATLAB interface (beta)
- ▷ first releases of GCG and UG



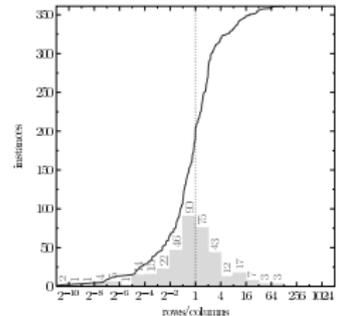
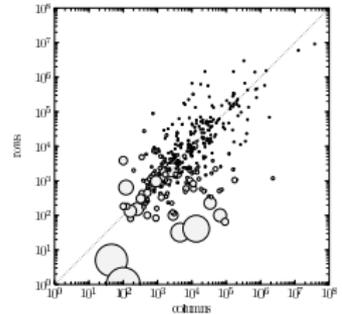


## MMM

- ▶ MIPLIB 3.0, MIPLIB 2003, MIPLIB2010
- ▶ industry and academics
- ▶ 168 instances from diverse applications

## Cor@

- ▶ huge collection of 350 instances
- ▶ many combinatorial ones
- ▶ mainly collected from NEOS server





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Test set	cloud statistics			
	%Succ	Pts	LPs	%Sav
MMM	12.2	2.19	74.34	21.7
COR@L	40.8	2.71	70.97	51.8

---

- ▶ applicable on some MMM, but many COR@L instances
- ▶ only few cloud points on average
- ▶ significant amount of LPs saved (if affected)



Test set	strong branch		cloud branch	
	Nodes	Time (s)	Nodes	Time (s)
MMM	691	72.0	661	68.2
COR@L	593	157.3	569	118.3

- ▶ little less nodes
- ▶ 5.5% faster on MMM (few affected instances)
- ▶ 30 % faster on COR@L



## Conclusion: Cloud branching. . .

- ▷ exploits knowledge of alternative relaxation optima
- ▷ can help to improve pseudocost predictions
- ▷ makes full strong branching up to 30% faster

## Outlook

- ▷ pseudocost, reliability, hybrid branching
- ▷ cloud points from alternative relaxations (MINLP!)
- ▷ nonchimerical + cloud + propagation = ?



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