Advanced Practical Programming for Scientists

Software Processes and Tools

Robert Gottwald, Matthias Miltenberger, Daniel Rehfeldt

Zuse Institute Berlin

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Agile Development and Continuous Integration

Tools for C/C++

Time Measurement



- avoid static/fixed development plans
- enable fast reaction to failures and problems
- esp. useful/applicable for small teams
- many agile methods
 - scrum
 - extreme programming
 - crystal clear
- basic concepts
 - pair/peer programming
 - code refactoring
 - continuous integration
 - release often

• . . .



software engineering practice





- automatic builds
- frequent (unit) tests
- dedicated build machine/server
- quick test results and analysis
- immediate feedback on broken builds (e.g. e-mail)
- requires version control (e.g. git)



► Jenkins¹

features:

- free, open source
- written in Java
- probably most popular (open source) CI tool right now
- web interface
- easy to deploy (java jenkins.jar)
- easy to maintain (complete control using web interface)
- large active community
- many different plugins to extend the features (in fact, Jenkins is more of a framework that relies on its plugins)
- different types of permission control (e.g. LDAP, or Jenkins' own one)

¹https://jenkins.io/



- hosted CI tool: Travis-Cl²
- features:
 - build and test projects hosted on GitHub.com
 - free for open source projects
 - supports many programming languages
 - Berlin based company

²https://travis-ci.org/



Continuous Deployment

- directly release build that passes all tests
- eliminates long release preparations
- users immediatly get new features
- but: not always applicable in practice (users may need to integrate new versions by hand)



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 Integrates different tools for analyzing programs at runtime Memcheck For detecting memory-management problems Callgrind performance profiler
Cachegrind cache profiler
Massif heap profiler
Helgrind thread debugger

³http://valgrind.org/



- run time checks like valgrind only find errors in the parts that are executed
- static code analysis can find errors at compile time
 - division by zero
 - integer overflows
 - uninitialized values
 - null pointer dereferences
- especially useful for hard to find bugs that appear only in some executions
- for C/C++:
 - clang static analyzer https://clang-analyzer.llvm.org/
 - > cppcheck http://cppcheck.sourceforge.net/
 - coverity http://www.coverity.com/



Time for a demo!

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 - Problem: what about the time spent in I/O etc.?



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 - Problem: what about the time spent in I/O etc.?
- Alternative: measure only the time spent in CPU? (CPU time)
 - Problem: is this time actually being spent in the program?
- Alternative: measure time CPU spent executing code in user space (user time)



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- CPU usage refers to CPU time as a percentage of CPU's capacity



top or htop command to get information including user time and details of all processes.

	Terminal			×	Terminal			ninal	×	Terminal
top - 15:58:03 Tasks: 268 tot. %Cpu(s): 0.8 KiB Mem : 3285 KiB Swap:	up 7 al, us, 0 3460 [·] 0 [·]	day 1 r 0.3 tota tota	rs, 24 mi running, sy, 0.0 il, 1974 7 il,	in, 4 u 267 sle 9 ni, 98 7376 fre 0 fre	users, l eeping, 8.8 id, ee, 2848 ee,	oad ave 0 stop 0.0 wa, 244 use 0 use	erage: oped, 0.0 ed, 10 ed, 28	0.11, 0.12, 0 zombie hi, 0.0 si 0257840 buff/ 0968140 avail	0.09 , 0.0 s cache Mem	t
PID USER	PR	NI	VIRT	RES	SHR S	%CPU	%MEM	TIME+ CO	MMAND	
14653 bzfrehfe	20		3076624	1.022g	193540 S	4.0	3.3	64:57.84 We	b Conten	t
21155 adm_timo	20		4376940	217388	17948 S	0.7	0.7	0:29.97 ja	va	
809 mongodb	20		388320	52136	18092 S	0.3	0.2	23:55.25 mo	ngod	
14600 bzfrehfe	20		2557064	426296	151308 S	0.3	1.3	40:39.68 fi	refox	
l root	20	0	185660	6252	3944 S	0.0	0.0	0:03.20 sy	stemd	
2 root	20				0 S	0.0	0.0	0:00.13 kt	hreadd	
3 root	20				0 5	0.0	0.0	0:02.00 ks	oftirqd/	
7 root	20				0 S	0.0	0.0	3:01.94 rc	u sched	
8 root	20	0	0	0	0 S	0.0	0.0	0:00.00 rc	u bh	
9 root	rt				0 S	0.0	0.0	0:01.58 mi	gration/	9
10 root	rt	0	0	0	0 S	0.0	0.0	0:01.47 wa	tchdog/0	
ll root	rt			0	0 S	0.0	0.0	0:01.46 wa	tchdog/1	
12 root	rt	0	0	0	0 S	0.0	0.0	0:01.65 mi	gration/	1
13 root	20	0	0	0	0 5	0.0	0.0	0:01.41 ks	oftirad/	1
10						~ ~	~ ~	0.01.00		



/usr/bin/time -v to measure your program. For exercise 1:





Exercise 6: Extend your program for exercise 5 such that it measures (and prints) both it's own wall-clock and user time.

Questions about exercise 5?