

## Lecture 4b

### Solutions to the master equation: method of generating functions and Gillespie algorithm

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#### I. INTRODUCTION

Consider a random experiment with discrete outcomes defined by the probability space  $(\Omega \subset \mathbb{R}, \mathcal{A}, P)$  and the master equation

$$\frac{\partial}{\partial t} p(x, t) = \int_{\Omega} dx' [W(x, t|x', t)p(x', t) - W(x', t|x, t)p(x, t)] , \quad (1)$$

or the equivalent for processes defined on discrete sample spaces  $\Omega \subset \mathbb{Z}$ :

$$\frac{\partial}{\partial t} p(n, t) = \sum_{n'} [W(n, t|n', t)p(n', t) - W(n', t|n, t)p(n, t)] . \quad (2)$$

To solve the master equation there are several options, for example:

- If the rates  $W(x, t|x', t)$  and  $W(x', t|x, t)$  are linear: probability generating functions;
- Time-driven or event-driven (e.g. Gillespie algorithm) simulations;

Here we see the method of generating functions applied to the pure birth process, and the Gillespie algorithm for a generic system with  $N$  states and  $R$  reactions.

## II. MASTER EQUATION OF A PURE BIRTH PROCESS

Consider a population of  $n$  individuals that can increase by one individual at a rate of  $\mu$ :

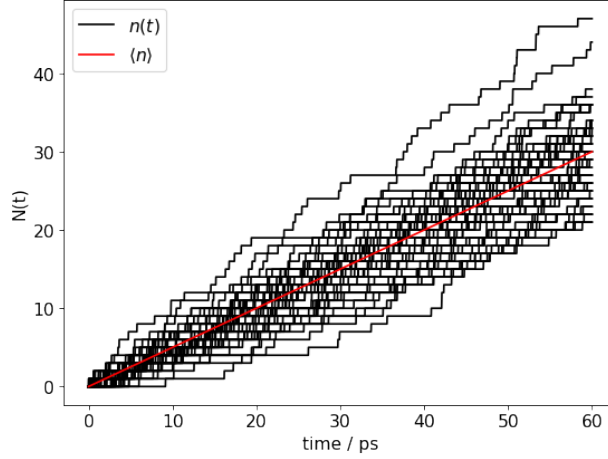


FIG. 1. Pure birth process.

The transition rate  $\mu$  (units [time<sup>-1</sup>]) represents the probability that an event occurs in an infinitesimal timestep, then the transition probability (unit less) in a timestep  $\Delta t$  is defined as

$$P(n + 1, t + \Delta t | n, t) = \mu \Delta t. \quad (4)$$

The probability  $P(n, t + \Delta t)$  to have  $n$  individuals at time  $t + \Delta t$  is given by the sum of

- the probability there were  $n - 1$  individuals at time  $t$ , times the probability to increase the population by one in a time step  $\Delta t$  (eq. 4):

$$P(n - 1, t) \cdot \mu \Delta t,$$

- the probability there were  $n$  individuals at time  $t$ , times the transition probability that no increase will occur:

$$P(n, t) \cdot (1 - \mu \Delta t).$$

Then

$$P(n, t + \Delta t) = P(n - 1, t) \cdot \mu \Delta t + P(n, t) \cdot (1 - \mu \Delta t). \quad (5)$$

Rearranging eq. 5 and taking the limit  $\Delta t \rightarrow 0$  yields the master equation

$$\boxed{\frac{\partial P(n, t)}{\partial t} = \mu P(n-1, t) - \mu P(n, t)}. \quad (6)$$

### III. GENERATING FUNCTION METHOD

Consider the probability generating function

$$G(z, t) = \sum_{n=0}^{\infty} z^n \cdot P(n, t), \quad (7)$$

where  $z$  is a complex number. Multiply the master equation defined in eq. 6 by  $z^n$  and sum over  $n$ :

$$\begin{aligned} \frac{\partial \sum_n^{\infty} z^n P(n, t)}{\partial t} &= \mu \sum_n^{\infty} z^n P(n-1, t) - \mu \sum_n^{\infty} z^n P(n, t) \\ \frac{\partial G}{\partial t} &= \mu \sum_n^{\infty} z^n P(n-1, t) - \mu \sum_n^{\infty} z^n P(n, t) \\ &= \mu z \sum_n^{\infty} z^{n-1} P(n-1, t) - \mu \sum_n^{\infty} z^n P(n, t) \\ &= \mu z G(z, t) - \mu G(z, t) \\ &= \mu(z-1)G(z, t), \end{aligned} \quad (8)$$

The last line of eq. 8 is an ordinary differential equation, whose solution is

$$G(z, t) = A e^{-\mu(z-1)t}, \quad (9)$$

where  $A$  is an arbitrary constant. Using  $G(1, t) = \sum_{n=0}^{\infty} P(n, t) = 1$  (from eq. 7) and  $G(1, t) = A$  (from eq. 9), we obtain  $A = 1$ . Thus we have

$$\begin{aligned} G(z, t) &= e^{-\mu(z-1)t} \\ &= e^{\mu z t} e^{-\mu t} \\ &= e^{-\mu t} \sum_{n=0}^{\infty} \frac{1}{n!} (\mu z t)^n \\ &= \sum_{n=0}^{\infty} z^n P(n, t) \end{aligned} \quad (10)$$

From eq. 10, we find the solution to the master equation

$$P(n, t) = \frac{1}{n!} (\mu t)^n e^{-\mu t}, \quad (11)$$

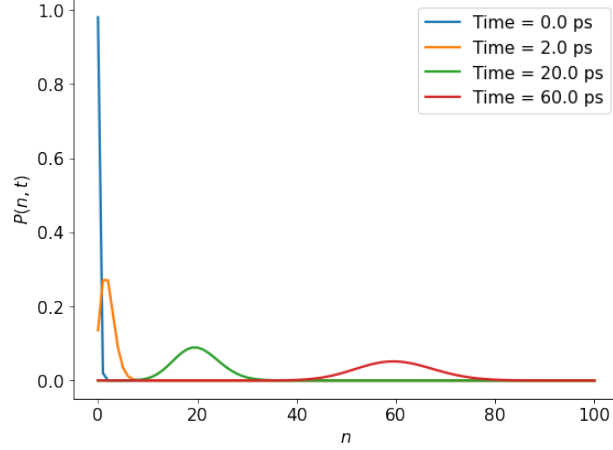


FIG. 2. Poisson distribution.

which is the Poisson distribution.

Using the generating functions, we find the moments. The mean is

$$\langle n \rangle = \left. \frac{\partial G}{\partial z} \right|_{z=1} \quad (12)$$

$$= \sum_{n=0}^{\infty} n z^{n-1} \Big|_{z=1} P(n, t) \quad (13)$$

$$= \sum_{n=0}^{\infty} n P(n, t) \quad (14)$$

$$= \mu t, \quad (15)$$

where we used eq. 11 into eq. 14. Likewise, the variance is

$$\langle n^2 \rangle - \langle n \rangle^2 = \quad (16)$$

$$\left. \frac{\partial^2 G}{\partial z^2} \right|_{z=1} + \langle n \rangle - \langle n \rangle^2 = \langle n^2 \rangle - \langle n \rangle + \langle n \rangle - \langle n \rangle^2 \quad (17)$$

$$= \mu^2 t^2 + \mu t - \mu^2 t^2 \quad (18)$$

$$= \mu t, \quad (19)$$

where we used

$$\left. \frac{\partial^2 G}{\partial z^2} \right|_{z=1} = \sum_{n=0}^{\infty} n(n-1) z^{n-2} \Big|_{z=1} P(n, t) \quad (20)$$

$$= \sum_{n=0}^{\infty} n(n-1) P(n, t) \quad (21)$$

$$= \sum_{n=0}^{\infty} n^2 P(n, t) - \sum_{n=0}^{\infty} n P(n, t) \quad (22)$$

$$= \langle n^2 \rangle - \langle n \rangle \quad (23)$$

$$= \mu^2 t^2. \quad (24)$$

#### IV. GILLESPIE'S ALGORITHM

Gillespie's algorithm is used to generate paths, whose time-dependent distribution is the solution of the master equation. Consider a discrete stochastic process characterized by  $N$  possible states and  $R$  reactions with rates  $\mu(\mathbf{n}, t) = \{\mu_1(\mathbf{n}, t), \mu_2(\mathbf{n}, t), \dots, \mu_R(\mathbf{n}, t)\}$ . For example the chemical reaction



has  $N = 3$  possible states and  $R = 2$  possible reactions. At time  $t$ , the system is in a state  $\mathbf{n}(t) = \{n_1(t), n_2(t), \dots, n_N(t)\}$ . Then the algorithm is used (i) to calculate the time  $t + \tau$  at which the next reaction occurs, (ii) to select which reaction occurs.

To derive the precise steps of the algorithm, we introduce the next-jump probability density function [1], which represents the probability that, given the process is in state  $\mathbf{n}$  at time  $t$ , its next jump  $\mathbf{n} \rightarrow \mathbf{n}'$  will occur between  $t + \tau$  and  $t + \tau + d\tau$ :

$$p(\mathbf{n}', t + \tau + d\tau | \mathbf{n}, t). \quad (26)$$

Eq. 26 is the product of three terms:

$$\begin{aligned} p(\mathbf{n}', t + \tau + d\tau | \mathbf{n}, t) \\ = q(\mathbf{n}' \neq \mathbf{n}, t + \tau + d\tau | \mathbf{n}, t + \tau) \times (1 - q(\mathbf{n}' \neq \mathbf{n}, t + \tau | \mathbf{n}, t)) \times w(\mathbf{n}', t + \tau | \mathbf{n}, t + \tau), \end{aligned} \quad (27)$$

where

1. The first term is the probability that the system in state  $\mathbf{n}$  at time  $t + \tau$  will change state in the next infinitesimal timestep  $d\tau$ , independently on the arrival state  $\mathbf{n}'$  (we just require that  $\mathbf{n}' \neq \mathbf{n}$ ):

$$q(\mathbf{n}' \neq \mathbf{n}, t + \tau + d\tau | \mathbf{n}, t + \tau) = \sum_{i=1}^R \mu_i(\mathbf{n}, t + \tau) d\tau = a(\mathbf{n}, t + \tau) d\tau; \quad (28)$$

2. The second term is the probability that no system change will occur in the time interval  $[t, t + \tau]$ :

$$(1 - q(\mathbf{n}' \neq \mathbf{n}, t + \tau | \mathbf{n}, t)) = \exp(-a(\mathbf{n}, t)\tau) \quad (29)$$

3. The third term is by definition the probability to make the specific transition  $\mathbf{n} \rightarrow \mathbf{n}'$  in a lag time  $\tau$ .

Note that all three terms are unit-less.

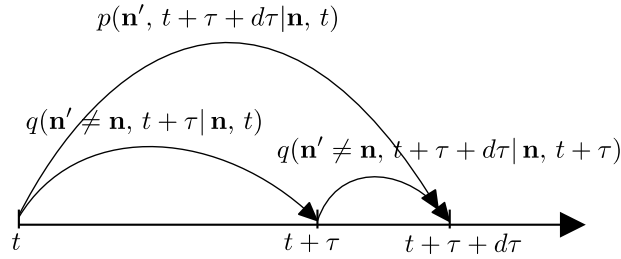


FIG. 3. Description of jump probabilities.

To derive eq. 29, we divide  $\tau$  in  $k \ll 1$  equal intervals of size  $\varepsilon = \tau/k$ . The probability that the system will not change state in a timestep  $\varepsilon$  is

$$\prod_{i=1}^R (1 - \mu_i(\mathbf{n}, t)\varepsilon) \approx 1 - \sum_{i=1}^R \mu_i(\mathbf{n}, t)\varepsilon + O(\varepsilon^2). \quad (30)$$

Then

$$(1 - q(\mathbf{n}' \neq \mathbf{n}, t + \tau | \mathbf{n}, t)) = \left(1 - \sum_{i=1}^R \mu_i(\mathbf{n}, t)\varepsilon\right)^k \quad (31)$$

$$= \exp\left(-\tau \sum_{i=1}^R \mu_i(\mathbf{n}, t)\right) \quad (32)$$

$$= \exp(-\tau a(\mathbf{n}, t)), \quad (33)$$

where we used

$$\lim_{k \rightarrow \infty} \left(1 + \frac{1}{k}\right)^k = e. \quad (34)$$

In conclusion, the next-jump probability density function (eq. 26) is written as

$$p(\mathbf{n}', t + \tau + d\tau | \mathbf{n}, t) = a(\mathbf{n}) d\tau \exp(-\tau a(\mathbf{n}, t + \tau)) w(\mathbf{n}', t + \tau | \mathbf{n}, t + \tau). \quad (35)$$

In an event-driven simulation, the first two terms can be used to determine the time  $t + \tau$  at which the next reaction occurs, while the last term is used to determine a specific reaction.

The lag time  $\tau$  can be determined calculating the cumulative distribution function (CDF)

$$\int_0^\tau d\tau' a(\mathbf{n}, t + \tau) \exp(-\tau a(\mathbf{n}, t + \tau')) \quad (36)$$

Assuming that the process is temporally homogeneous, i.e. that the function  $a$  does not depend on time, we obtain

$$\int_0^\tau d\tau' a(\mathbf{n}) \exp(-\tau a(\mathbf{n})) = -\exp(-\tau a(\mathbf{n}))|_0^\tau = 1 - \exp(-\tau a(\mathbf{n})). \quad (37)$$

Because the CDF is a number between 0 and 1, we estimate  $\tau$  applying the probability integral transform:

$$1 - e^{a(\mathbf{n})\tau} = u_1 \in \mathcal{U}(0, 1), \quad (38)$$

where  $u_1$  is a random number drawn from the uniform distribution. From the inverse of the CDF, we obtain

$$\tau = -\frac{\log u_1}{a(\mathbf{n})}. \quad (39)$$

After having randomly drawn  $\tau$ , we select which reaction occurs. The ratio

$$\frac{\mu_i(\mathbf{n})}{a(\mathbf{n})}, \quad (40)$$

is a number between 0 and 1 and represents the probability that a certain reaction  $i$  occurs. Then we draw a random number  $u_2$  from the uniform distribution and the next reaction is given by the first integer  $j$  for which

$$\frac{\sum_i^j \mu_i(\mathbf{n})}{a(\mathbf{n})} > u_2. \quad (41)$$

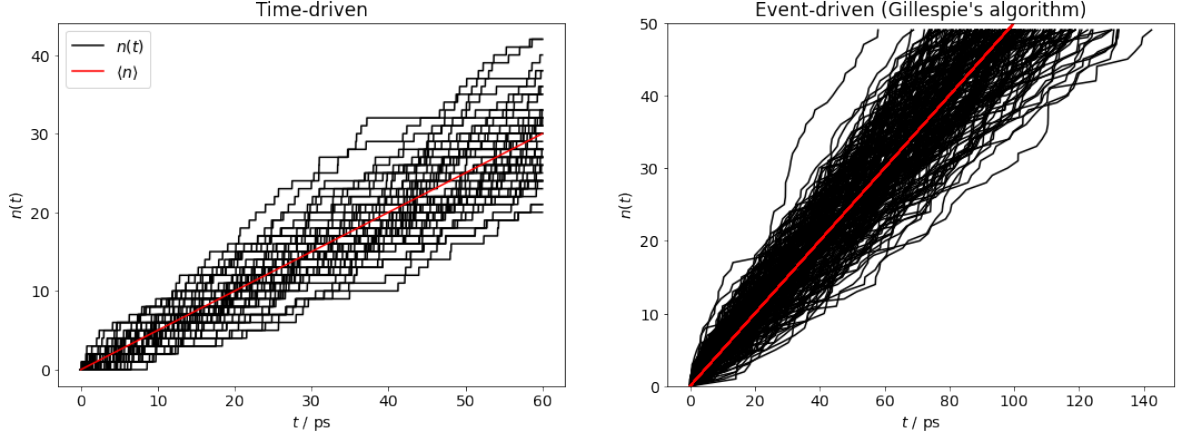


FIG. 4. Trajectories generated by time-driven and event-driven simulations.

## V. PROBABILITY INTEGRAL TRANSFORM

Consider a random variable  $X$  defined on the probability space  $(\Omega, \mathcal{A}, P)$ , where  $P : \mathcal{A} \rightarrow [0, 1]$  is a probability measure with probability density function such that

$$P(X \in A) = \int_A dx p(x), \quad (42)$$

with  $A \in \mathcal{A}$  and  $\int_{\Omega} dx p(x) = 1$ . The cumulative density function (CFD)  $F_X : \Omega \rightarrow [0, 1]$  is defined as

$$F_X(x) = \int_{-\infty}^x dx p(x) = P(X \leq x). \quad (43)$$

**Theorem.** Consider a random variable  $X$  with a continuous distribution  $P$  and CDF  $F_X$  strictly increasing, then the random variable  $Y = F_X(X)$  has a uniform distribution  $\mathcal{U}(0, 1)$ .

*Proof.*

$$\begin{aligned} F_Y(y) &= P(Y \leq y) \\ &= P(F_X(X) \leq y) \\ &= P(X \leq F_X^{-1}(y)) \\ &= F_X(F_X^{-1}(y)) \\ &= y. \end{aligned}$$

The CDF that satisfies  $F_Y(y) = y$  is the CDF of the uniform distribution with probability



density

$$p(X) = \begin{cases} 1 & x \in [0, 1] \\ 0 & \text{else} \end{cases}, \quad (44)$$

indeed

$$F_X(x) = \int_{-\infty}^x dx p(x) = \begin{cases} x \in [0, 1] \\ 0 & \text{if } x < 0 \\ 1 & \text{if } x \leq 1 \end{cases}, \quad (45)$$

■

From the theorem, it follows that if we need to generate a random variable  $X$  from the distribution  $P$ , then we can draw a random number  $u$  from the uniform distribution, and take the inverse of the CDF:

$$X = F_X^{-1}(u), \quad (46)$$

where  $u \in \mathcal{U}(0, 1)$ .

We have required that the CDF  $F_X$  is strictly increasing, thus the inverse  $F_X^{-1}$  is well defined. The theorem can be generalized by introducing the quantile function, which is the generalization of the inverse of  $F_X$ :

$$F_X^{-1}(y) = \inf \{x : F_X(x) = y\}. \quad (47)$$

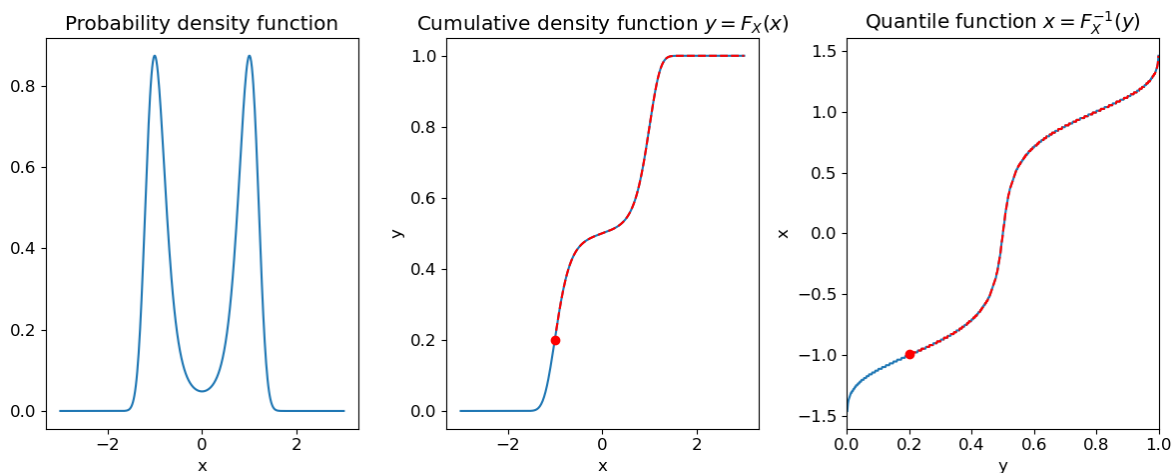


FIG. 5. Probability distribution, CDF and inverse CDF.

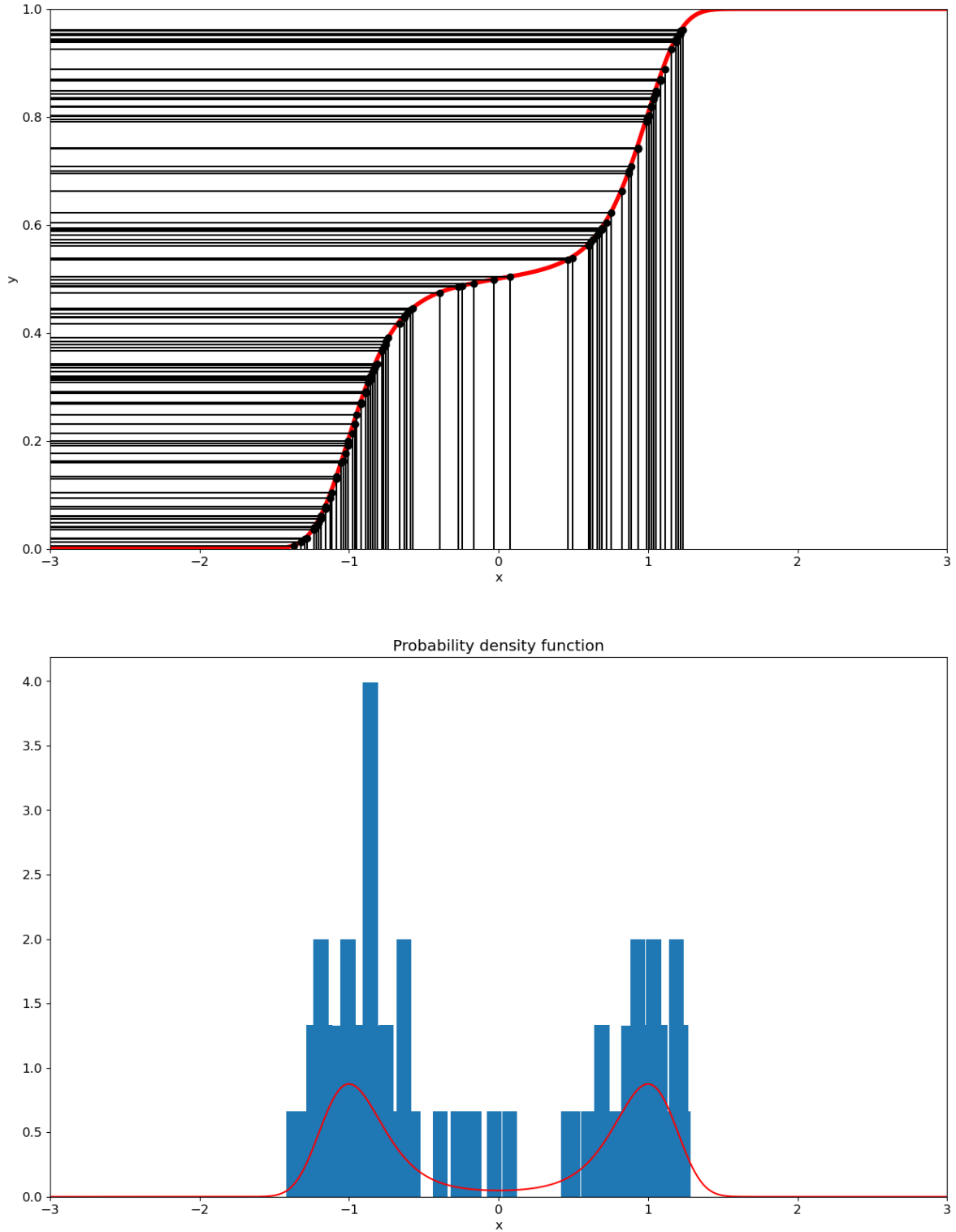


FIG. 6. Given a set of random numbers extracted from the uniform distribution ( $y$ -axis), the inverse of the CDF  $F_X^{-1}$  makes it possible to generate a sample of points distributed according to the  $P$  distribution ( $x$ -axis).

- [1] D. Gillespie, Markov Processes: An Introduction for Physical Scientists (Elsevier Science, 1992).